

ACELDAMA

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"The race is not to the swift, nor the battle to the strong."

Aceldama #2

1967AT

15 October 1968

Game 1967AT, XXX-7

#### GENERAL PRINCIPLES GLOW

1905 Fall, Retreats:

RUSSIA (Kinney): Army Trieste to Vienna.

ENGLAND (Tzudiker): Fleet London to English Channel.

1905, Builds and Removals:

Russia (Kinney): Build fleet Sevastopol.

GERMANY (Haus): Build army Munich. Build army Berlin.

ENGLAND (Tzudiker): Remove fleet Skagerrak. Remove fleet Baltic.

No moves required from other powers. Deadline for moves for Spring 1906 remains Wednesday, 30 October 1968.

Only one player in this game has so far commented on the change in deadlines proposed last time. He said that it sounded fine to him. So, unless howls of anguish are heard from one of those who had no adjustments to make, the proposed scheme will be used, as far as this game is concerned.

One of the players in the other game indicated that he didn't understand the proposed system. The players don't have to understand the system; all they have to do is to have their moves in my hands by the deadline announced.

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